# **MEETING MINUTES**

| **Project Title:** | | AR VR Solutions | | | | | | | | | | | |
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| **Date of Meeting:** (DD/MM/YYYY) | | 09/11/2023 | | | | **Time:** | | | | 10.00am – 10.30am | | | |
| **Minutes Prepared By:** | | LIM HON SHEANG | | | | **Location:** | | | | Deck 7, Classroom 701 | | | |
| 1. Meeting Objective | | | | | | | | | | | | | |
| * To explain about the core of the project. * To discuss about the ideas for the project. | | | | | | | | | | | | | |
| 2. Attendance at Meeting | | | | | | | | | | | | | |
| **Name** | | | **Department/Division** | | | | **E-mail** | | | | | **Phone** | |
| DOM ONG | | |  | | | | dom.ong@siliconmax.com | | | | | 0194101488 | |
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| 3. Agenda and Notes, Decisions, Issues | | | | | | | | | | | | | |
| **Topic** | | | | | | | | | **Owner** | | | | **Time** |
| Immersive learning   * Use Virtual Reality (VR) to stimulate real-world scenarios * Not nessassry have to use head mounted device, more convenience | | | | | | | | | DOM ONG | | | | 10.05am |
| Suggestion for Software Development Tools   * Blender   Free platform and most laptop can use, as long as not too heavy blendering.   * Unity   Develop certain User Interface(UI) design and User Experience(UX) design, some pattern of display and animation   * Unity Pro   Not suggested due to it is more focus on gaming. | | | | | | | | | DOM ONG | | | | 10.20am |
|  | | | | | | | | |  | | | |  |
| 4. Action Items | | | | | | | | | | | | | |
| **Action** | | | | | | | | | **Owner** | | | | **Due Date** |
| Explore more on the tools that can be used for the project.   * Blender * Unity * Adobe Aero * Vuforia | | | | | | | | | LIM HON SHEANG  DANNY CHAN YI XIANG  GOH QI YUAN | | | | 18/09/2023 |
| Decide the idea for this current project.   * AR poster  1. College brochure 2. Food 3. Books | | | | | | | | | LIM HON SHEANG  DANNY CHAN YI XIANG  GOH QI YUAN | | | | 18/09/2023 |
|  | | | | | | | | |  | | | |  |
|  | | | | | | | | |  | | | |  |
| 5. Next Meeting (if applicable) | | | | | | | | | | | | | |
| **Date:** (DD/MM/YYYY) | 21/09/2023 | | | **Time:** | 2.00pm | | | **Location:** | | | Deck 7, Classroom 701 | | |